

# Correlation functions of atomic nuclei in Lattice QCD II

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## Introduction

### Complicated multi-baron-systems

- More quark sources
- Projection to spin states

### Atomic nuclei

- Strategy of computation
- Comparison with naïve method

## Conclusion

## Correlation functions of atomic nuclei

The correlation function of a nucleus with  $N_p$  protons and  $N_n$  neutrons is defined as

$$C_{N_p, N_n}(\vec{x}, t) = \left\langle \prod_{i=1}^{N_p} P_{\alpha_i}(\vec{x}, t) \prod_{j=1}^{N_n} N_{\alpha_j}(\vec{x}, t) \prod_{k=1}^{N_p} \bar{P}_{\bar{\alpha}_k}(\vec{0}, 0) \prod_{l=1}^{N_n} \bar{N}_{\bar{\alpha}_l}(\vec{0}, 0) \right\rangle,$$

$$P_{\alpha} = \varepsilon^{abc} u_{\alpha}^a (u_{\beta}^b (C\gamma_5)_{\beta\gamma} d_{\gamma}^c) \quad \text{and} \quad N_{\alpha} = \varepsilon^{abc} d_{\alpha}^a (u_{\beta}^b (C\gamma_5)_{\beta\gamma} d_{\gamma}^c).$$

In the last talk by Jana Günther a method was introduced to construct the correlation function recursively.

## The ingredients for the recursive algorithm

Multi-baryon correlation functions can be written as

$$C(t) = \underbrace{f_{B_1}^{q_1, q_2, q_3} \dots f_{B_N}^{q_1, q_2, q_3}}_{F^{(N)}} \cdot \underbrace{\sum_{\sigma \in \Sigma} G^{B_1} \dots G^{B_N}}_{L^{(N)}} \text{sgn}(\sigma)$$

The objects in this formula have the following meaning:

- ▶  $f_{B_i}^{q_1, q_2, q_3}$ : Block of three quark propagators contracted at the sink to form a baryon.
- ▶  $G^{B_i}$ : The spinor- and color-structure of the baryons at the source.
- ▶  $F$ : The outer product of the  $f_{B_i}^{q_1, q_2, q_3}$ .
- ▶  $L$ : The list of contributing components of  $F$ .

Both  $L$  and the antisymmetrized version  $F_-$  of  $F$  can be constructed separately via a recursion:

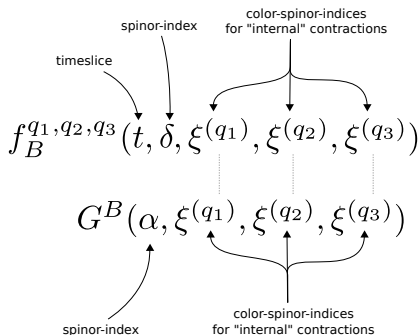
$$L^{(n+1)} = L^{(n)} \bullet G_{B_{n+1}} \quad F_-^{(n+1)} = F_-^{(n)} \bullet f_{B_{n+1}}^{q_1, q_2, q_3}$$

# Complicated multi-baron-systems

- ▶ The simplest form of the recursive algorithm can deal only with special cases, for which
  - ▶ all quarks are from a single spatial source.
  - ▶ the total number of quarks of each flavor does not exceeds 12.
- ▶ Many interesting systems do not fall into this class.
- ▶ All this restrictions can be circumvented.

## More quark sources

Up to now the objects  $f_B^{q_1, q_2, q_3}(t, \delta, \xi^{(q_1)}, \xi^{(q_2)}, \xi^{(q_3)})$  and  $G^B(\alpha, \xi^{(q_1)}, \xi^{(q_2)}, \xi^{(q_3)})$  do not depend of the quark sources and sinks.



## More quark sources

To allow for several quark sources, the following must be changed:

1. The contractions between the objects  $f$  and  $G$  must allow for quark propagation from every baryon at the source to every baryon at the sink.
2.  $f$  and  $G$  must explicitly depend on the quark source.

The first condition can be met as follows:

- ▶ The indices  $\xi$  are promoted to color-spinor-source/-sink-indices:  
 $\xi = \text{source/sink}(\xi) \otimes \text{spinor}(\xi) \otimes \text{color}(\xi)$ .
- ▶  $\xi$  can take  $12N_{\text{source}}$  values instead of 12 values.

## Projection to spin-states

- ▶ The correlation function  $[C(t)]_{\delta_1 \dots \delta_n}^{\alpha_1 \dots \alpha_n}$  has a large number of spinor component.
- ▶ In practice it is not necessary to calculate the full tensor, but only the projections of the form

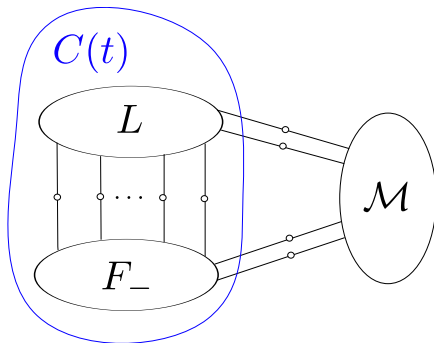
$$C_{\mathcal{M}}(t) = \sum_{\alpha_i, \delta_i} [C(t)]_{\delta_1 \dots \delta_n}^{\alpha_1 \dots \alpha_n} \mathcal{M}_{\delta_1 \dots \delta_n}^{\alpha_1 \dots \alpha_n}.$$

- ▶ This can be calculated efficiently by modifying the list  $L$ :

$$\begin{aligned} & (n_{B_a}! n_{B_b}! \dots)^2 L_{\mathcal{M}}(\mathbf{A}^{(B_a)}\{\delta\}, \mathbf{A}^{(B_b)}\{\delta\}, \dots, \mathbf{A}^{(u)}\{\xi\}, \mathbf{A}^{(d)}\{\xi\}, \mathbf{A}^{(s)}\{\xi\}) \\ = & \sum_{\mathbf{A}^{(B_a)}\{\alpha\}, \mathbf{A}^{(B_b)}\{\alpha\}, \dots} L^{(N)}(\mathbf{A}^{(B_a)}\{\alpha\}, \mathbf{A}^{(B_b)}\{\alpha\}, \dots, \mathbf{A}^{(u)}\{\xi\}, \mathbf{A}^{(d)}\{\xi\}, \mathbf{A}^{(s)}\{\xi\}) \\ & \times \mathcal{M}_{-}(\mathbf{A}^{(B_a)}\{\alpha\}, \mathbf{A}^{(B_b)}\{\alpha\}, \dots, \mathbf{A}^{(B_a)}\{\delta\}, \mathbf{A}^{(B_b)}\{\delta\}, \dots) \end{aligned}$$

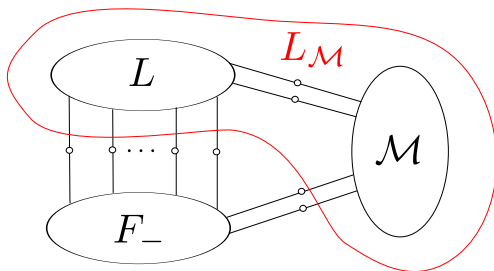


## Projection to spin-states



$$C(t) = \underbrace{f_{B_1}^{q_1, q_2, q_3} \dots f_{B_N}^{q_1, q_2, q_3}}_{F(N)} \cdot \underbrace{\sum_{\sigma \in \Sigma} G^{B_1} \dots G^{B_N} \text{sgn}(\sigma)}_{L(N)}$$

## Projection to spin-states

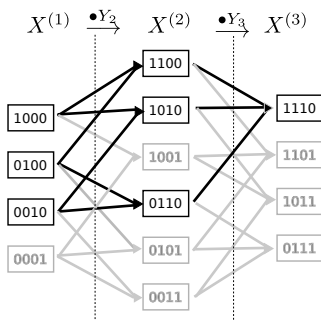


$$C(t) = \underbrace{f_{B_1}^{q_1, q_2, q_3} \dots f_{B_N}^{q_1, q_2, q_3}}_{F(N)} \cdot \underbrace{\sum_{\sigma \in \Sigma} G^{B_1} \dots G^{B_N} \text{sgn}(\sigma)}_{L(N)}$$

## Projection to spin-states

This approach has two advantages:

- ▶ One does not have to store the complete correlation function at any time.
- ▶ The computation of some intermediate components may not be necessary because the contraction of  $\mathcal{M}$  with  $L$  cancels its contribution.



# Atomic Nuclei

- ▶ QCD as the theory of strong interaction should predict the masses and properties of atomic nuclei.
- ▶ One important application of the presented algorithm is the calculation of correlation functions of atomic nuclei.
- ▶ This special case is to be presented in detail here.

## Nucleon operators

For creating and annihilating of nucleons the following interpolating operators are used commonly:

$$P_\alpha = \varepsilon_{abc} (\Gamma_1)_{\alpha\beta} u_{\beta;a} [u_{\gamma;b} (\Gamma_2)_{\gamma\delta} d_{\delta;c}],$$

$$N_\alpha = \varepsilon_{abc} (\Gamma_1)_{\alpha\beta} d_{\beta;a} [u_{\gamma;b} (\Gamma_2)_{\gamma\delta} d_{\delta;c}]$$

$$\bar{P}^\alpha = \varepsilon^{abc} (\Gamma_1)_{\alpha\beta} \bar{u}^{\beta;a} [\bar{u}^{\gamma;b} (\Gamma_2)^{\gamma\delta} \bar{d}^{\delta;c}],$$

$$\bar{N}^\alpha = \varepsilon^{abc} (\Gamma_1)^{\alpha\beta} \bar{d}^{\beta;a} [\bar{u}^{\gamma;b} (\Gamma_2)^{\gamma\delta} \bar{d}^{\delta;c}]$$

There are two important choices of the  $\Gamma_i$  matrices that will be discussed here:

1. The fully relativistic choice  $\Gamma_1 = \mathbb{1}$  and  $\Gamma_2 = C\gamma_5$ .
2. The non relativistic case  $\Gamma_1 = P_{nr}$  and  $\Gamma_2 = C\gamma_5 P_{nr}$  with  $P_{nr} = \frac{\mathbb{1} + \gamma_4}{2}$ .

## Recursive relations for nuclei

A nucleus can be defined by the number of protons  $N_P$  and the number of neutrons  $N_N$ . This yields a two dimensional recursive scheme:

$$L^{(n_P+1, n_N)} = L^{(n_P, n_N)} \bullet G_P, \quad (a)$$

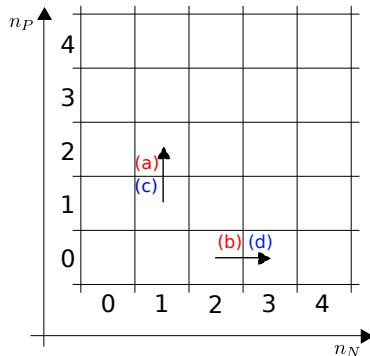
$$L^{(n_P, n_N+1)} = L^{(n_P, n_N)} \bullet G_N, \quad (b)$$

$$F_-^{(n_P+1, n_N)} = F_-^{(n_P, n_N)} \bullet f_P^{u, u, d}, \quad (c)$$

$$F_-^{(n_P, n_N+1)} = F_-^{(n_P, n_N)} \bullet f_N^{d, d, u} \quad (d)$$

red: Recursion for the list  $L$ .

blue: Recursion for the tensor  $F_-$ .



## Recursive relations for nuclei

How many components can  $F_-$  have for a given nucleus?

$$P(n_P, n_N) = C(n_P, D - n_P)C(n_N, D - n_N) \\ C(2n_P + n_N, 3D - 2n_P - n_N)C(n_P + 2n_N, 3D - n_P - 2n_N),$$

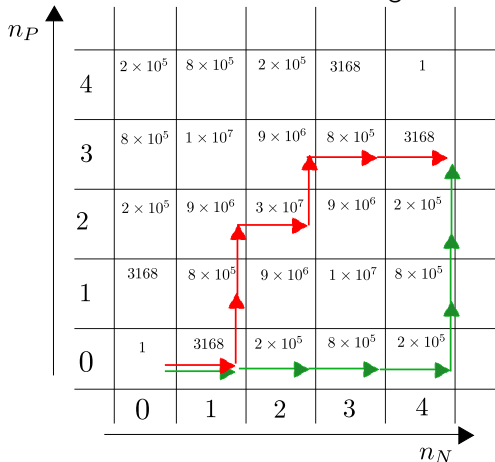
$$C(n_1, n_2, \dots) = \frac{(n_1 + n_2 + \dots)!}{n_1! n_2! \dots}, \quad D \hat{=} \text{effective number of spinor components per quark}$$

4	$2 \times 10^5$	$8 \times 10^5$	$2 \times 10^5$	3168	1
3	$8 \times 10^5$	$1 \times 10^7$	$9 \times 10^6$	$8 \times 10^5$	3168
2	$2 \times 10^5$	$9 \times 10^6$	$3 \times 10^7$	$9 \times 10^6$	$2 \times 10^5$
1	3168	$8 \times 10^5$	$9 \times 10^6$	$1 \times 10^7$	$8 \times 10^5$
0	1	3168	$2 \times 10^5$	$8 \times 10^5$	$2 \times 10^5$
	0	1	2	3	4

- ▶ This is the maximal number permitted by the antisymmetry structure.
- ▶ In practice only a fraction of this number is required.

## Recursive relations for nuclei

The actual effort to calculate a given  $F_-$  depends on the chosen path.



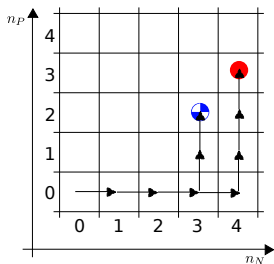
The **red** path is less efficient than the **green** one.

In general path which add first all baryons of one type and then the baryons of the other type are advantageous.

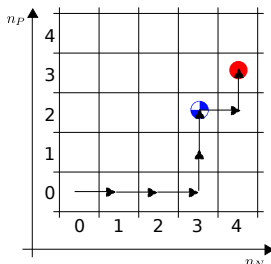


## Recursive calculation of several nuclei

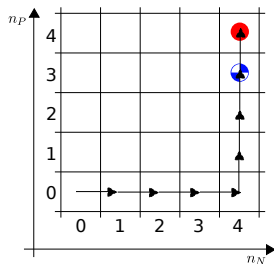
If one wants to calculate the correlation function of more than one nuclei it can be advantageous to combine the recursive operations:



10 % speedup  
 compared with separate  
 calculation



slower than separate  
 calculation



47 % speedup  
 compared with separate  
 calculation

# Comparison with naïve method

Relativistic Operators, 1 Quark source:

	$N_P$	$N_N$	No. of op.	Naïve No. of op.	$\eta$
${}^3\text{He}$	2	1	19241280	$5.5 \times 10^{11}$	$2.9 \times 10^4$
${}^4\text{He}$	2	2	531321120	$5.7 \times 10^{16}$	$1.1 \times 10^8$
${}^6\text{Li}$	3	3	2905079520	$4.9 \times 10^{27}$	$1.7 \times 10^{18}$
${}^7\text{Li}$	3	4	404946240	$3.0 \times 10^{33}$	$7.5 \times 10^{24}$
$({}^8\text{Be})$	4	4	448496928	$2.8 \times 10^{39}$	$6.2 \times 10^{30}$

# Comparing with unified contraction algorithm

Relativistic Operators, 1 Quark source:

	$N_P$	$N_N$	$\eta$
${}^3\text{He}$	2	1	3.7
${}^4\text{He}$	2	2	41
${}^6\text{Li}$	3	3	17500
${}^7\text{Li}$	3	4	566000
$({}^8\text{Be})$	4	4	$1.6 \times 10^7$

## Conclusion

- ▶ An algorithm was presented that can efficiently calculate the correlation function of multi-baryon-systems.
- ▶ Several quark sources can be used.
- ▶ The projection to certain spin-states can reduce the computational effort.
- ▶ Baryons blocks can be projected to definite momentum prior to the construction of the correlation functions.
- ▶ Atomic nuclei as a special case where discussed in detail.

Thank you!

## More quark sources

The usage of several quark sources can be implemented via

$$\begin{aligned} \tilde{G}^B(\chi; \xi^{(q_1)}, \xi^{(q_2)}, \xi^{(q_3)}) &= \delta^{s(\chi), s(\xi^{(q_1)})} \delta^{s(\chi), s(\xi^{(q_2)})} \delta^{s(\chi), s(\xi^{(q_3)})} \\ &\quad \cdot G^B(\alpha(\chi); \kappa(\xi^{(q_1)}), \kappa(\xi^{(q_2)}), \kappa(\xi^{(q_3)})), \\ \tilde{f}_B^{q_1, q_2, q_3}(t, \psi; \xi^{(q_1)}, \xi^{(q_2)}, \xi^{(q_3)}) &= \sum_{\vec{x}} s_S(\psi)(\vec{x}) \left\langle B_{\alpha(\psi)}(\vec{x}, t) \cdot q_1^{\xi^{(q_1)}} q_2^{\xi^{(q_2)}} q_3^{\xi^{(q_3)}} \right\rangle \end{aligned}$$

where

- ▶  $s(\xi) \hat{=}$  source-/sink-part of  $\xi$ .
- ▶  $\alpha(\xi) \hat{=}$  spinor-part of  $\xi$ .
- ▶  $\kappa(\xi) \hat{=}$  spinor-color-part of  $\xi$ .

The recursive algorithm can be applied in the same way then before the introduction off additional quark sources.